

2005 Genetic and Evolutionary Computation Conference (GECCO-2005)

June 25-29, 2005 (Saturday-Wednesday), Washington, DC, USA

www.isgec.org/GECCO-2005

A recombination of the 10th Genetic Programming Conference (GP)
and the 14th International Conference on Genetic Algorithms (ICGA)

The *Genetic and Evolutionary Computation Conference (GECCO-2005)* will present the latest high-quality results in the growing field of genetic and evolutionary computation. Topics include: genetic algorithms, genetic programming, evolution strategies, evolutionary programming, real-world application, learning classifier systems and other genetics-based machine learning methods, evolvable hardware, artificial life, adaptive behavior, ant colony optimization, swarm intelligence, biological applications, evolutionary robotics, evolutionary combinatorial optimization, coevolution, artificial immune systems and other areas to be announced.

CONFERENCE CHAIR: Una-May O'Reilly, CSAIL, MIT
PROCEEDINGS EDITOR-IN-CHIEF: Hans-Georg Beyer
BUSINESS COMMITTEE: U.M. O'Reilly, D. E. Goldberg, J.R. Koza, R. Poli

WORKSHOPS AND LATE BREAKING PAPERS CHAIR: Franz Rothlauf
COMPETITIONS CHAIR: Simon Lucas
LOCAL ARRANGEMENTS CHAIR: R. Paul Wiegand, Ron Morrison
STUDENT WORKSHOP: To be determined
EVOLUTIONARY COMPUTATION IN INDUSTRY: Lawrence "Dave" Davis

PROGRAM TRACKS AND CHAIRS

Genetic Programming: Terry Soule
Genetic Algorithms: Erick Cantu-Paz
Evolution Strategies, Evolutionary Programming: Dirk Arnold
Real World Applications: Eric Bonabeau, Icosystem
Learning Classifier Systems and other Genetics-Based Machine Learning Methods: Xavier Llorca
Evolvable Hardware: Andy Tyrrell
Biological Applications: James Foster and Wolfgang Banzhaf
Evolutionary Robotics A-Life, Adaptive Behavior: Hod Lipson
AntColony Optimization and Swarm Intelligence.: Christian Blum
Evolutionary Combinatorial Optimization: Gunther Raidl
Evolutionary Multiobjective Optimization: Kalmanoy Deb and Eckart Zitzler
Coevolution: Edwin de Jong
Artificial Immune Systems: Dipankar Dasgupta

ONE CONFERENCE - MANY MINI-CONFERENCES

Each paper submitted to GECCO will be rigorously reviewed, in a blind review process, by one of at least thirteen separate and independent program committees specializing in various aspects of genetic and evolutionary computation. These committees make their own final decisions on submitted papers for their areas, subject only to conference-wide space limitations and procedures. Keywords will be used to help match referees to papers.

TUTORIALS

The conference will include dozens of free tutorials from some of the world's foremost experts in several topics of interest to genetic and evolutionary computation researchers and practitioners.

WORKSHOPS

Several workshops on a variety of EC-related topics will be held during GECCO-2005. See www.isgec.org/GECCO-2005/workshops for the latest list of topics and scheduling information, or suggest a workshop by contacting Franz Rothlauf (rothlauf@uni-mannheim.de)

ADDITIONAL INFORMATION

For information concerning hotel reservations, travel discounts, student housing, student travel grants, graduate student workshop, proposals for workshops, proposals for additional tutorials, late-breaking papers, and other matters, visit www.isgec.org/GECCO-2005. For technical matters, email Una-May O'Reilly, GECCO-2005 General Chair: unamay@csail.mit.edu. For administrative matters, email gecco@aaai.org. This conference is administered by the American Association for Artificial Intelligence, 445 Burgess Drive, Menlo Park, CA 94025 USA. Phone: 650-328-3123. Fax: 650-321-4457. GECCO is operated by ISGEC, the International Society for Genetic and Evolutionary Computation, Inc., a not-for-profit corporation.



FREE TUTORIALS

Introductory Tutorials

Genetic Algorithms
Genetic Programming
Evolution Strategies
A Unified Approach to EC
Evolvable Hardware
Linear Genetic Programming
Ant Colony Optimization

Darrell Whitley
John Koza
Thomas Bäck
Ken De Jong
Tetsuya Higuchi
Wolfgang Banzhaf
Christian Blum

Advanced Tutorials

Scalable Efficient GA Design
Genetic Programming Theory
Genetic Algorithm Theory
Bioinformatics
Taxonomy and Coarse Graining in EC
Multiobjective Optimization with EC
Computational Complexity and EC
Evolvable Hardware II
Representations
Bionik: Building on Biological Evolution
Principled Efficiency Enhancement
Statistics for Evolutionary Computation

David E. Goldberg
Riccardo Poli
Jonathan Rowe
James A. Foster
Chris Stephens
Eckart Zitzler
Ingo Wegener
Adrian Stoica
Franz Rothlauf
Ingo Rechenberg
Kumara Sastry
Steffan Christensen
Mark Wineberg

Tutorials on Specialized Techniques & Applications

GP for Symbolic Regression
Grammatical Evolution
Quantum Computing
Evolutionary Robotics
Evolutionary Music
Evolution and Resiliency
Evolutionary Algorithms for Design
How to Start a GA Company
Industrial Evolutionary Computing

Maarten Keijzer
Conor Ryan
Lee Spector
Dario Floreano
Al Biles
Terry Soule
Ian Parmee
Zbigniew Michalwicz
A. Kordon, G. Smits,
M. Kotanchek

Other tutorials to be announced