

Genetic and Evolutionary Computation Conference (GECCO-2004)



Registration Form

All registrants receive: a) two printed volumes, the Conference Proceedings and the Tutorial Notes; b) two CD ROMs, one is an electronic version of the Conference Proceedings, the second includes the Workshops Proceedings, the Late-Breaking Papers, the Proceedings of the Evolutionary Computing in Industry track, and the Tutorial Notes; c) admission to either a workshop or a tutorial in each of the four timeslots on Saturday June 26 and in each of the four timeslots on Sunday June 27; d) all technical sessions Monday-Wednesday June 28-30; e) free refreshments; and f) one admission each to the opening reception and to the poster reception.

You can also join now the International Society for Genetic and Evolutionary Computation, which entitles you to substantial savings on the registration fee and free subscriptions to two journals: *Evolutionary*

Computation and *Genetic Programming and Evolvable Machines*. The journal subscriptions are effective January 1, 2005. If you already subscribe to these journals, your subscription will be renewed for 2005 with your membership fees. Note that you can join ISGEC without attending GECCO, and vice versa.

Please complete the two pages of this form and fax to 1-650-321-4457 (if paying by credit card) or mail to:

GECCO-2004 c/o American Association for Artificial Intelligence

445 Burgess Drive, Menlo Park, CA 94025 USA

Personal Information

Name: _____

Affiliation: _____

Address: _____

City: _____ State/Prov.: _____ Post/Zip Code: _____ Country: _____

Daytime Phone: _____ E-mail Address: _____

Registration Options

ISGEC Membership

	Cost (US Dollars)	Is this a renewal? (yes/no)
Regular	\$120	
Student (with valid ID)	\$50	

GECCO Registration

	Early (on or before March 31)	Late (April 1- May 31)	Onsite (June 1 or later)
ISGEC or AAAI Members			
Student	\$280	\$340	\$410
Academic	\$510	\$570	\$640
Regular	\$695	\$760	\$825
Non-members			
Student	\$380	\$440	\$510
Academic	\$610	\$670	\$740
Regular	\$795	\$860	\$925

You can pay the member rates by joining ISGEC now. You then receive two journals for one year for a total added cost of only \$20. Students must send legible proof of student status. A limited number of student travel grants are available – to apply, see the GECCO web pages (<http://www.isgrec.org/gecco-2004>).

Amount of payment US\$

check or money order payable to "AAAI" in US funds Mastercard Visa American Express

Credit Card Number _____

Expiration Date _____ Name on Card _____ Signature _____

No refunds will be made, but we will transfer your registration to a person you designate upon notification.

Workshops and Tutorials. Saturday-Sunday, 26-27 June, 2004

For the first time this year workshops and tutorials will be run in parallel over two days. Choose which tutorial or workshop you wish to attend in each of the 8 timeslots available, by *ticking the appropriate gray boxes* in the table reported below. These represent the time at which each particular event is scheduled. Please, *don't tick more than one gray box in each column*. More information on tutorials and workshops is available at <http://www.isgec.org/gecco-2004>

	Saturday June 26				Sunday June 27			
	8:30-10:20	10:40-12:30	14:00-15:50	16:10-18:00	8:30-10:20	10:40-12:30	14:00-15:50	16:10-18:00
Workshops								
Application of Hybrid Evolutionary Algorithms to Complex Optimization Problems								
Military and Security Applications of Evolutionary Computation								
Evolutionary Computation Theory								
International Workshop on Learning Classifier Systems (IWLCS)								
Grammatical Evolution (GEWS 2004)								
Undergraduate Student Workshop								
Modularity, regularity and hierarchy in open-ended evolutionary computation								
Interactive Evolutionary Computing								
Neutral Evolution in Evolutionary Computation								
Graduate Student Workshop								
Evolvability in Evolutionary Computation (EEC)								
Self-Organization on Representations for Genetic and Evolutionary Algorithms								
Regeneration and Learning in Developmental Systems (WORLDS)								
Optimization by Building and Using Probabilistic Models (OBUPM 2004)								
Biological Applications of Genetic and Evolutionary Computation (BioGEC)								
Learning, Adaptation, and Approximation in EC								
Tutorials								
Particle Swarm Optimization								
EAs for Combinatorial Optimization								
Representations								
Evolvable Physical Media								
Introductory Statistics for Evolutionary Computation								
Evolutionary Algorithms for Design								
Evolvable Hardware Applications								
Grammatical Evolution								
Biological Applications								
A Unified Approach to EC								
Interactive Evolutionary Computation								
Theoretical Population Genetics								
Probabilistic Model-building GAs								
Optimization in Dynamic Environments								
GP for Symbolic Regression								
Taxonomy and Coarse Graining in EC								
Genetic Algorithms								
Evolutionary Robotics								
Evolutionary Fault Tolerant Systems								
Computational Complexity and EC								
Genetic Programming								
Evolutionary Music								
Genetic Algorithm Theory								
Bionik: Building on Biological Evolution								
Evolution Strategies								
Industrial Evolutionary Computing								
Genetic Programming Theory								
Multiobjective Optimization with EC								
Learning Classifier Systems								
Evolving Neural Networks								
Spatially Structured EAs								
No Free Lunch								